

The first system of the musical score consists of five staves. The top staff is a treble clef with a key signature of one flat and a 3/4 time signature. It contains the lyrics "cuc - koo," followed by a rest, and then "cuc - koo,". The second staff is a treble clef with the lyrics "whoo," followed by a rest, and then "whoo,". The third staff is a treble clef with the lyrics "me - ow, me - ow," followed by a rest, and then "me - ow, me - ow,". The fourth staff is a treble clef with the lyrics "bow - wow," followed by a rest, and then "bow - wow,". The fifth staff is a bass clef with the lyrics "As", "we", "sing", and "at" under the notes. The music features a counterpoint between the animal sounds and a vocal line.

cuc - koo,                      cuc - koo,

whoo,                                      whoo,

me - ow, me - ow,                      me - ow, me - ow,

bow - wow,                                      bow - wow,

As                                      we                                      sing                                      at

The second system of the musical score consists of five staves. The top staff is a treble clef with the lyrics "cuc - koo, cuc - koo," followed by a rest, and then "cuc - koo,". The second staff is a treble clef with the lyrics "whoo," followed by a rest, and then "whoo,". The third staff is a treble clef with the lyrics "me - ow, me - ow," followed by a rest, and then "me - ow, me - ow,". The fourth staff is a treble clef with the lyrics "bow - wow," followed by a rest, and then "bow - wow,". The fifth staff is a bass clef with the lyrics "break", "of", and "day." under the notes. The music continues the counterpoint between the animal sounds and a vocal line.

cuc - koo, cuc - koo,                      cuc - koo,

whoo,                                      whoo,

me - ow, me - ow,                      me - ow, me - ow,

bow - wow,                                      bow - wow,

break                                      of                                      day.